

**ROY BLAKELEY:  
LOST, STRAYED OR  
STOLEN**

Published @ 2017 Trieste Publishing Pty Ltd

ISBN 9780649229710

Roy Blakeley: lost, strayed or stolen by Percy Keese Fitzhugh

Except for use in any review, the reproduction or utilisation of this work in whole or in part in any form by any electronic, mechanical or other means, now known or hereafter invented, including xerography, photocopying and recording, or in any information storage or retrieval system, is forbidden without the permission of the publisher, Trieste Publishing Pty Ltd, PO Box 1576 Collingwood, Victoria 3066 Australia.

All rights reserved.

Edited by Trieste Publishing Pty Ltd.  
Cover @ 2017

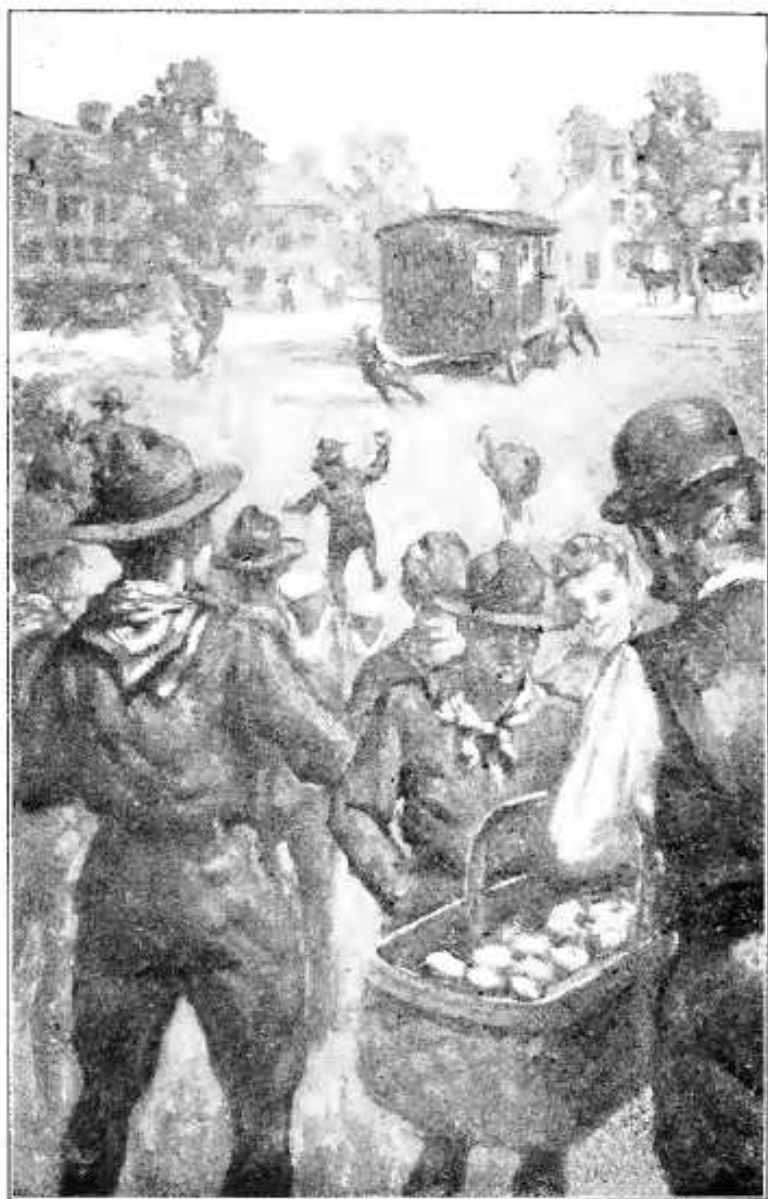
This book is sold subject to the condition that it shall not, by way of trade or otherwise, be lent, re-sold, hired out, or otherwise circulated without the publisher's prior consent in any form or binding or cover other than that in which it is published and without a similar condition including this condition being imposed on the subsequent purchaser.

[www.triestepublishing.com](http://www.triestepublishing.com)

**PERCY KEESE FITZHUGH**

**ROY BLAKELEY:  
LOST, STRAYED OR  
STOLEN**





TONY'S OLD LUNCH WAGON CAME LUMBERING OVER  
TOWARD US.

*Row Bibeley, Lost, Strayed or Stolen.*

*Frontispiece—(Page 42)*

**ROY BLAKELEY  
LOST, STRAYED OR STOLEN**

BY  
**PERCY KEESE FITZHUGH**

AUTHOR OF  
**TOM SLADE, BOY SCOUT, TOM  
SLADE AT BLACK LAKE,  
ROY BLAKELEY, ETC.**

ILLUSTRATED BY  
**HOWARD L. HASTINGS**

PUBLISHED WITH THE APPROVAL OF  
**THE BOY SCOUTS OF AMERICA**

**GROSSET & DUNLAP**  
PUBLISHERS : : NEW YORK

Made in the United States of America

T

11637811

COPYRIGHT, 1921, BY  
GROSSET & DUNLAP

## CONTENTS

CHAPTER	PAGE
I LAW AND THINGS . . . . .	1
II MORE THINGS (I DON'T KNOW WHAT TO CALL IT) . . . . .	4
III PEE-WEE STARTS THE BALL ROLLING	7
IV WE TRY DIPLOMACY . . . . .	12
V WE GO OVER THE GROUND . . . . .	18
VI SCOUT STRATEGY . . . . .	21
VII THE INVITATION . . . . .	26
VIII RECONNOITERING . . . . .	31
IX NAPOLEON AND WATERLOO . . . . .	39
X MINERVA SKYBROW TAKES COMMAND	46
XI WE FIND A WAY . . . . .	51
XII THE GRAND DRIVE BEGINS . . . . .	56
XIII AFTER THE BATTLE . . . . .	62
XIV SOMETHING MISSING . . . . .	68
XV A SCOUT'S HONOR . . . . .	72
XVI TWO-SEVEN! . . . . .	77
XVII SUSPENSE . . . . .	84
XVIII MR. ELLSWORTH CALLS . . . . .	89
XIX SERVICE . . . . .	93
XX A PROMISE . . . . .	99

C. D. BARNER MAR 20 1941



## CONTENTS

CHAPTER		PAGE
XXI	FOOTPRINTS . . . . .	106
XXII	IN THE SHACK . . . . .	112
XXIII	ADVENTURES OF CIGARETTE SAM . . . . .	119
XXIV	THE THREE OF US . . . . .	125
XXV	THE TALK OF THE TOWN . . . . .	130
XXVI	IN THE DARK . . . . .	135
XXVII	ON OUR WAY . . . . .	140
XXVIII	"FINDINGS, KEEPINGS" . . . . .	147
XXIX	THE STANDING ARMY SITTING DOWN . . . . .	158
XXX	PEE-WEE IN ACTION . . . . .	164
XXXI	SLIGHT MOMENTUM . . . . .	170
XXXII	Bzzzzzz . . . . .	176
XXXIII	WE SEPARATE . . . . .	182
XXXIV	ONE ENDING . . . . .	191
XXXV	CEDAR . . . . .	193
XXXVI	THE OTHER ENDING . . . . .	199

# ROY BLAKELEY LOST, STRAYED OR STOLEN

## CHAPTER I

### LAW AND THINGS

ONE thing, anyway, I wouldn't say anything against the scout laws because they are good laws, that's one sure thing. Even fellows that disobey them have to admit that they are good. If there weren't any we couldn't even disobey them, so gee whiz, I'm glad they are in the Handbook. That's what they are for.

I don't mean we want to disobey them. But anyway, this is what I mean, that even fellows that disobey them ought to be glad they are there, because if they weren't there they couldn't disobey them. That's what Pee-wee Harris calls logic. He says he knows a lot about logic, because his uncle has a friend whose brother is a lawyer.

There are twelve of those laws, and the one I like best is law number eight, because it says a scout has to be cheerful and smile a lot. I always smile except when I'm asleep, and I'm not asleep much, because a scout is supposed to be wide awake. When I'm asleep I never disobey any of those laws.

I'll tell you some more about the scout laws, too, only this isn't going to be a law book, you can bet. A scout is always supposed to do a given task. His dinner is a given task. He's supposed to do a good turn every day. Maybe you think those are hard, but they are easy. If a scout in my patrol had some gumdrops and I ate half of them so he wouldn't get sick, that would be a good turn. See?

A scout is supposed to save life, too. Once I saved Wig Weigand's life. He nearly died laughing at Pee-wee Harris, and I got there just in time to push the kid off the springboard into the water so he had to stop talking. That's one thing I'm crazy about. I don't mean talking, I mean swimming.

Especially a scout is supposed to be observant. That's one thing about the scouts my sister doesn't